Samir Ghosh

Updated July 29, 2025

Education	University of California, Santa Cruz PhD Student in Computational Media Advisor: Katherine Isbister <i>Expected Graduation: December 2026</i>	Santa Cruz, California 2022 – <i>Present</i>	
	University of Southern California BS in Computational Linguistics BA in Cognitive Science	Los Angeles, California 2018	
Honors and scholarships	Dean's Travel Grant Finalist, UC Santa Cruz Grad Slam Regents Fellowship CITRIS Tech For Good Award Dean's Fellowship	2025 2023 2023 2022 2022	
Publications	"Let's Jump into More Creative Avatars and Take Flying Platform:" Playful Prototypes of VR Meet Anya Osborne, Joshua McVeigh-Schultz, Alexandra Samir Ghosh, and Katherine Isbister DIS 2025	r pes of VR Meeting Support Tools chultz, Alexandra Leeds, George Butler,	
	Introducing Booksnake: A Scholarly App for Tra Digitized Archival Materials into Life-Size Virtua Interaction in Physical Space, using IIIF and Aug Sean Fraga, Christy Ye, Henry Huang, Zack Sai, Mi and Samir Ghosh CHI EA '25	I Objects for Embodied gmented Reality	
	Purposeful XR: Affordances, Challenges, and Speculations for an Ethi- cal Future Elizabeth Childs, Samir Ghosh, Sebastian Cmentowski, Andrea Cuadra, Rabindra Ratan <i>CHI EA '25</i>		
	Designing Shared VR Tools for Spatial Scientific Sensemaking About Wildfire Evacuation Samir Ghosh, Yuhui Wang, Wiliam Zhou, Kelly Lin, Joshua McVeigh- Schultz, and Katherine Isbister. CHI EA '24		
	Eye Ball: Gazing as a Dilemma in a Competitive Virtual Reality Game Michael Lankes, Samir Ghosh , Charles Bishop Lesser, and Katherine Isbis- ter. <i>CHI EA '24</i>		
	The Cuteness Factor: An Interpretive Framework for Artists, Designers and Engineers		

	Angela Y.H. Fan, Chen Ji, Ella Dagan, Samir Ghosh , Yuhui Wang, Kather- ine Isbister. <i>DIS 2023</i> .	
Workshop Papers	Designing Interaction Approaches for Shared Sensemaking in XR Samir Ghosh, Joshua McVeigh-Schultz, and Katherine Isbister. Sensemaking Workshop, CHI '24	
	Social Physiological Data Awareness in Collocated Mixed Reality Movement Samir Ghosh, Charles Lesser, Kaia Rae Schweig, Sofia De La Vega Mire- les, and Katherine Isbister. PhysioCHI Workshop, CHI '24	
	Revealing Aspects of Hawai'i Tourism Using Situated Augmented Real- ity Karen Abe, Jules Park, and Samir Ghosh With or Without Permission Workshop, CHI '24	
	 Designing a mixed-initiative multi-user VR interface for wildfire mitigation Samir Ghosh, Yanglan Wang, Kecheng Cheng, Anthony Angeles, Andrew Moskovich, Kenichi Soga, and Katherine Isbister. HCI for Climate Change Workshop, CHI 2023. 	
Selected projects	Booksnake AR NEH funded iOS AR app displaying assets from the Library of Congress and other archival information. Early design, software architecture, and project management contributions.	
	Bunker Hill VR Historical recreation of 1930s downtown Los Angeles using civil engineering data. Project management, documentation, and technical contributions	
	Stanza Del Segnatura WebGL 3D app that overlays primary sources over frescoes from The Vati- can. Build and distribution contributions.	
	Bodyscape Internationally exhibited (e.g. SIGGRAPH, Ars Electronica) wearable tech- nology fashion piece by Behnaz Farahi. Contributions in gait responsive al- gorithms, circuit design, safety systems, and generative design	
Research positions	Graduate Student Researcher, UC Santa Cruz June 2025 - present Coastal Climate Resilience Center and UC Santa Cruz Visualization Lab	
	Graduate Student Researcher, UC Santa CruzJune 2025 - presentCatalyst Program, UC Open Source Program Office	

Visiting Scholar, Blekinge Institute of Technology May 2025 - June 2025

HINTS Project, Department of Computer Science

Graduate Student Researcher, UC Santa Cruz June 2023 - April 2025 Virtual Reality for Scientific Sensemaking, Social Emotional Technology Lab Supported by the Sloan Foundation

Industry experience	Ahmanson Lab USC Harman Aca Assistant Director	•	s Angeles, California Jan 2019 - Aug 2022
	YUR Inc. VR Developer		s Angeles, California Jul 2021 - Dec 2021
	Intel Corporation Intern		anta Clara, California Imer 2018, Fall 2018
	Enlighted Inc. Intern	S	Sunnyvale, California Summer 2014
Teaching	Teaching assistant, UC Santa Cr CMPM 115: Lead By Design	uz	Winter 2022
Seminars, Talks, and Tutorials	Virtual Reality and Scientific Ser Department of Industrial Design, T	•	June 2025 ands
	Virtual Reality and Scientific Ser German Aerospace Agency (DLR)	•	June 2025 any
	Virtual Reality and Scientific Sensemaking Department of Computer Science, Blekinge Institute of Technology Revisiting the for Loop Slugworks, UC Santa Cruz		May 2025 echnology, Sweden
			Nov 2023
	A Career in HCI and VR Cognitive Science Student Associa	tion, UC Santa Cruz	Oct 2023
	Generative Art in Virtual Reality Digital Arts and New Media, UC Sa	• • •	Jun 2023
	Wildfires in Virtual Reality UC Santa Cruz Grad Slam, Kuumb	wa Jazz Center	Mar 2023
	Multi-user VR workshop Digital Arts and New Media, UC Sa	nta Cruz	Feb 2023
	Surveillance and the Attention E Polymathic Making Workshops, Ah	•	Mar 2022
	Computational Art Polymathic Making Workshops, Ah	manson Lab at USC	Feb 2022

WebRTC, WebGL, and other web protocols Polymathic Making Workshops, Ahmanson Lab at USC		Jan 2022
Techniques with Graphics Code Emergent Technology Series, Ahmanson Lab at USC	Sep 2021 -	- Oct 2021
VR Web Development Emergent Technology Series, Ahmanson Lab at USC	Sep 2021 ·	- Oct 2021
Object recognition, privacy rights, and data collecti Polymathic Making Workshops, Ahmanson Lab at USC		Sep 2021
Sensors, lights, and motors Polymathic Making Workshops, Ahmanson Lab at USC		Sep 2021
3D Modeling Basics Polymathic Making Workshops, Ahmanson Lab at USC		Sep 2021
Glitch + D3.js Generative art-a-thons, Ahmanson Lab at USC		Oct 2020
VR with Mozilla Hubs Generative art-a-thons, Ahmanson Lab at USC		Oct 2020
p5js Generative art-a-thons, Ahmanson Lab at USC		Sep 2020
Applied Neural Networks Polymathic Making Workshops, Ahmanson Lab at USC		Apr 2020
Introduction to Creative Code Polymathic Making Workshops, Ahmanson Lab at USC		Apr 2020
STEM Speaker Series Katherine Johnson STEM Academy		Mar 2020
Deepfake Detection Polymathic Making Workshops, Ahmanson Lab at USC		Mar 2020
Practical Arduino Polymathic Making Workshops, Ahmanson Lab at USC		Mar 2020
Data Surveillance and Digital Rights Polymathic Making Workshops, Ahmanson Lab at USC		Feb 2020
Introduction to 3D Printing and the Makerbot Replice Polymathic Making Workshops, Ahmanson Lab at USC		Feb 2020
Wearable Technology		Oct 2019

	Polymathic Making Workshops, Ahmanson Lab at USC	
	Get your own climate data Polymathic Making Workshops, Ahmanson Lab at USC	Oct 2019
	Introduction to 3D Printing and the Makerbot Replic Polymathic Making Workshops, Ahmanson Lab at USC	ator Sep 2019
	Practical Arduino Polymathic Making Workshops, Ahmanson Lab at USC	Sep 2019
	WebVR Polymathic Making Workshops, Ahmanson Lab at USC	Nov 2019
	Promise and Peril of Algorithmic Living USC Visions and Voices	Apr 2018
Service	Google Summer of Code <i>UC Open Source Program Office</i> Mentor Summer 2025 (<i>Prese</i>	
	Creative Code Collective Community Lead	2023 – Present
	Committee for Planning and Budget <i>Academic Senat</i> Graduate Representative	te, UC Santa Cruz 2023 – Present
	MIT Reality Hack Mentor	2025
	ACM Halfway to the Future Symposium 2024 Social Media Chair	2023-2024
	Google Summer of Code <i>Processing Foundation</i> Mentee, Contributor	Summer 2022
	Corpus Callosum (Student Org.) Viterbi School of Eng Technical Director Fa	gineering, USC Il 2015 - Spring 2018
Personal information	Citizenship: USA Languages: English (native), French (proficient), Korea Email: samir.ghosh@ucsc.edu Website/Portfolio: samir.tech Misc. interests: capoeira, open water swimming, creati	